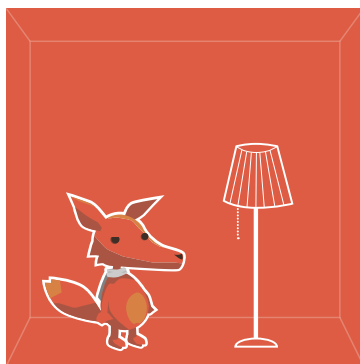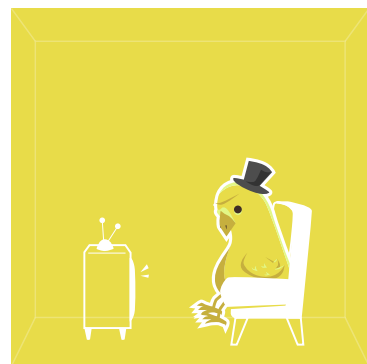# RENT CONTROL

Welcome to Color Wheel Property Management!

As the newest property managers, you'll need to work together to fill our high-priced luxury apartments with as many tenants as you can.
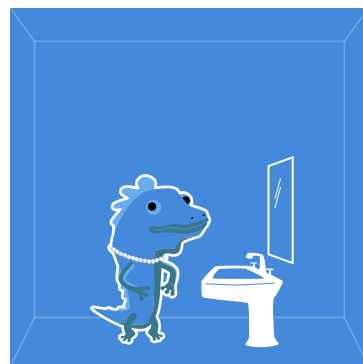
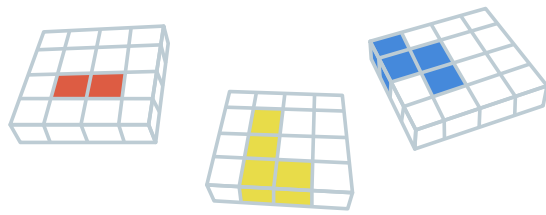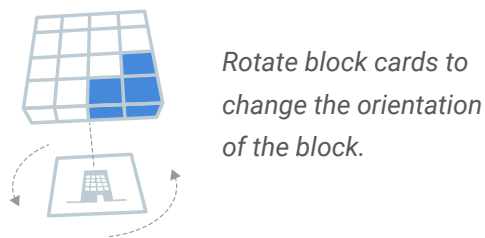There are three primary types of tenants:

Red

Yellow

Blue

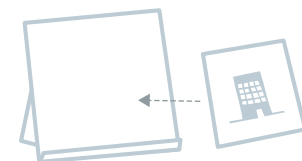Tenants are placed in blocks of different shapes, one color at a time.

Each person always has three blocks in their hand.

You will have to work as a team, each taking turns placing a block of tenants, following city regulations for placement (see the next page).

*Rotate block cards to change the orientation of the block.*

Touch the card onto the stand to confirm the block of rentals. Take it back after it's been confirmed.

When you can no longer place any more blocks, your rental score will be tallied. You will receive one point for every tenant in the building.

Remember to follow city regulations:

1 The city discourages placing the same type of tenants twice in a row (for diversity's sake).

When a player places a color, all the blocks in the next player's hand that match that color are exchanged for another block.
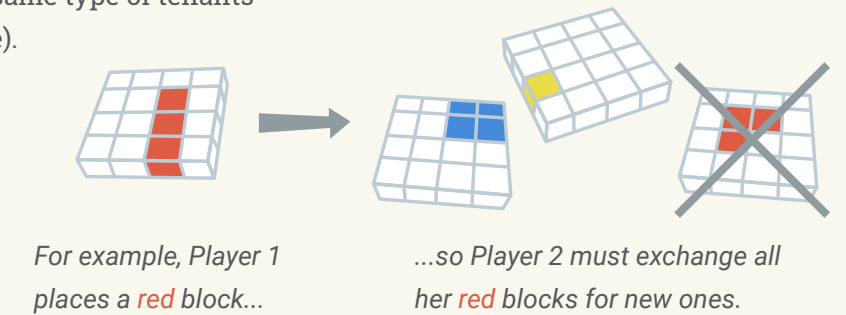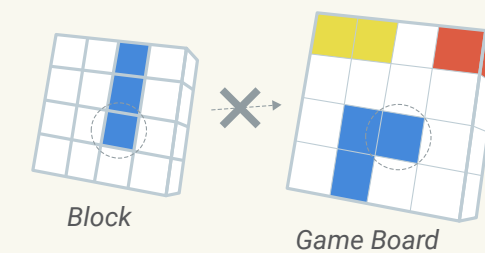
For example, Player 1 places a red block...

...so Player 2 must exchange all her red blocks for new ones.

2 The city will only allow you to place two **different** types of tenants into the same apartment.

You won't be allowed to place a block if parts of it overlap with a unit where its color has already been placed.
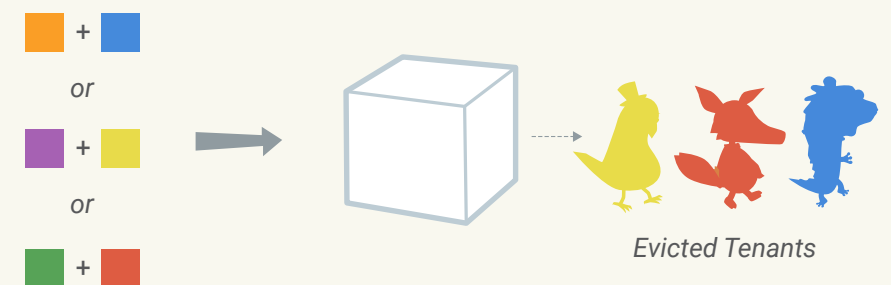
For example, this is an illegal move because the circled spaces would overlap with the same blue color.

Block

Game Board

However, you can place two different colors on top of each other. These will create shared secondary units that are worth double points.

🟨 + 🟥

🟦 + 🟥

🟦 + 🟨

Orange

Purple

Green
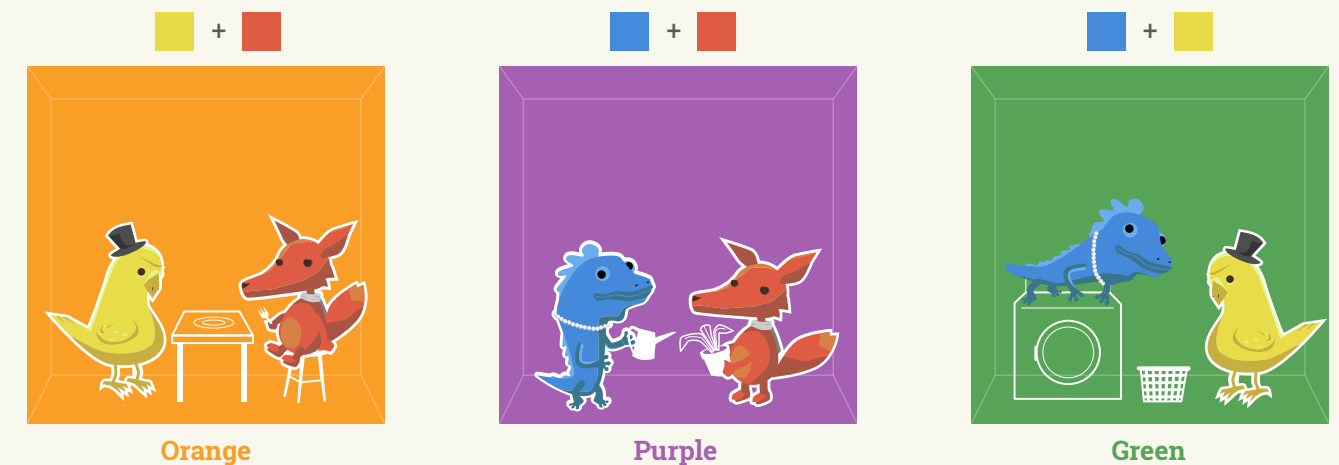
3 The city sets the maximum number of tenants per apartment at two. If you add all three types of tenants to the same unit, they will be evicted.

If you place a unit of the complimentary color over any of the secondary colors, that unit will revert back to an empty space.

🟧 + 🟦

or

🟪 + 🟨

or

🟩 + 🟥

Evicted Tenants